Apple Instructions

Download the template from the webpage.
(https://adeup1.wixsite.com/neuralgames/instructions)

Direct: (https://drive.google.com/file/d/1kQQJkua9M25-fn-hWlgRmK7eFK2YcxtS/view?usp=drive_link)
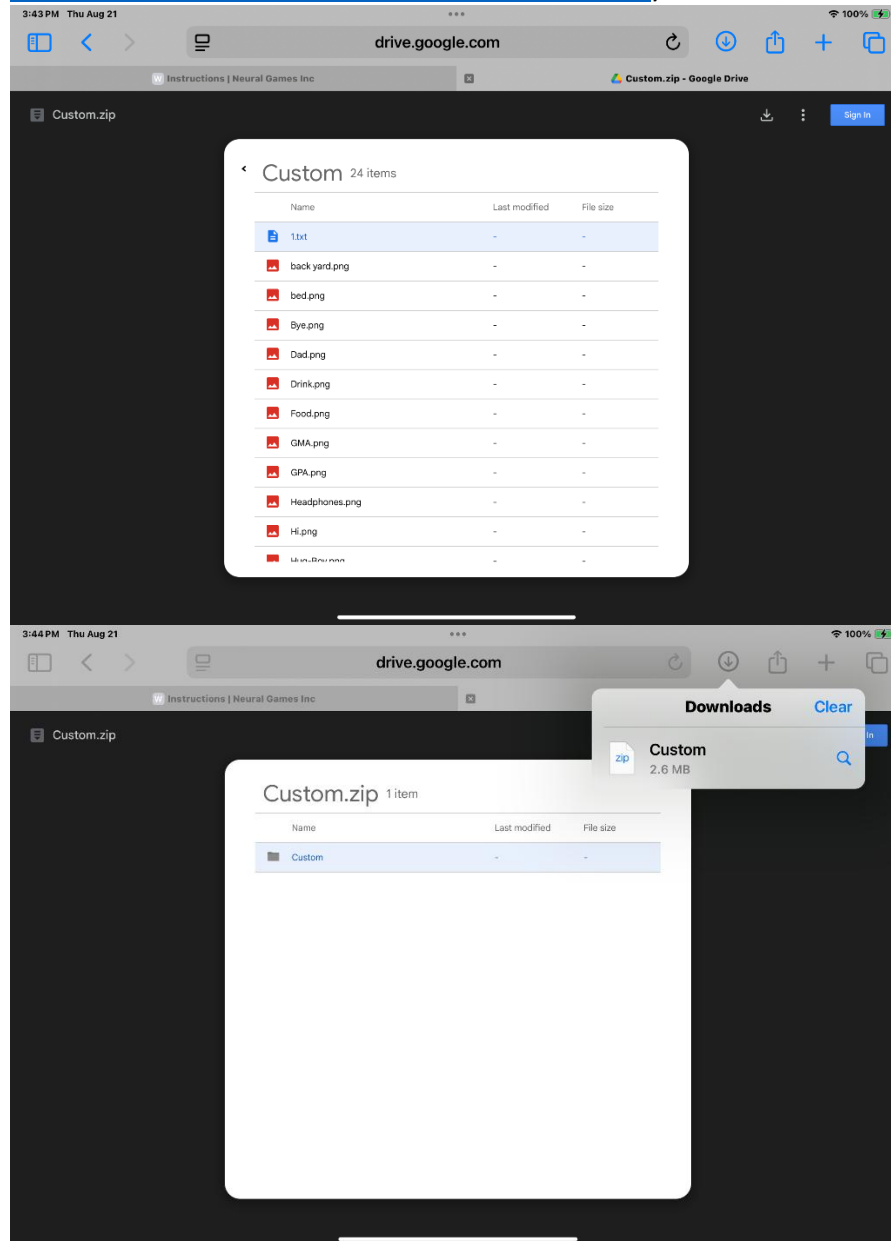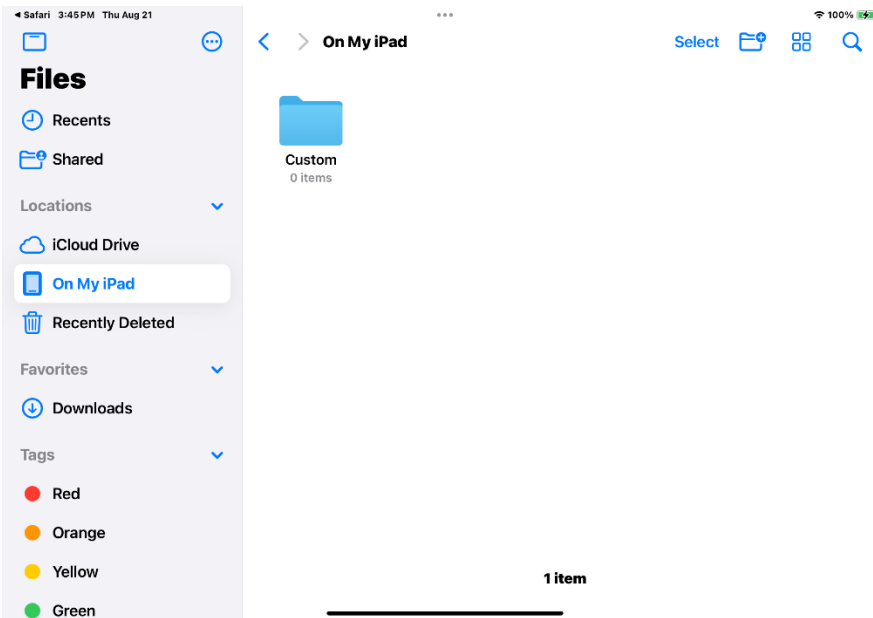
Find the downloaded Custom.zip, open it up. When you select it, it will make a new folder called Custom
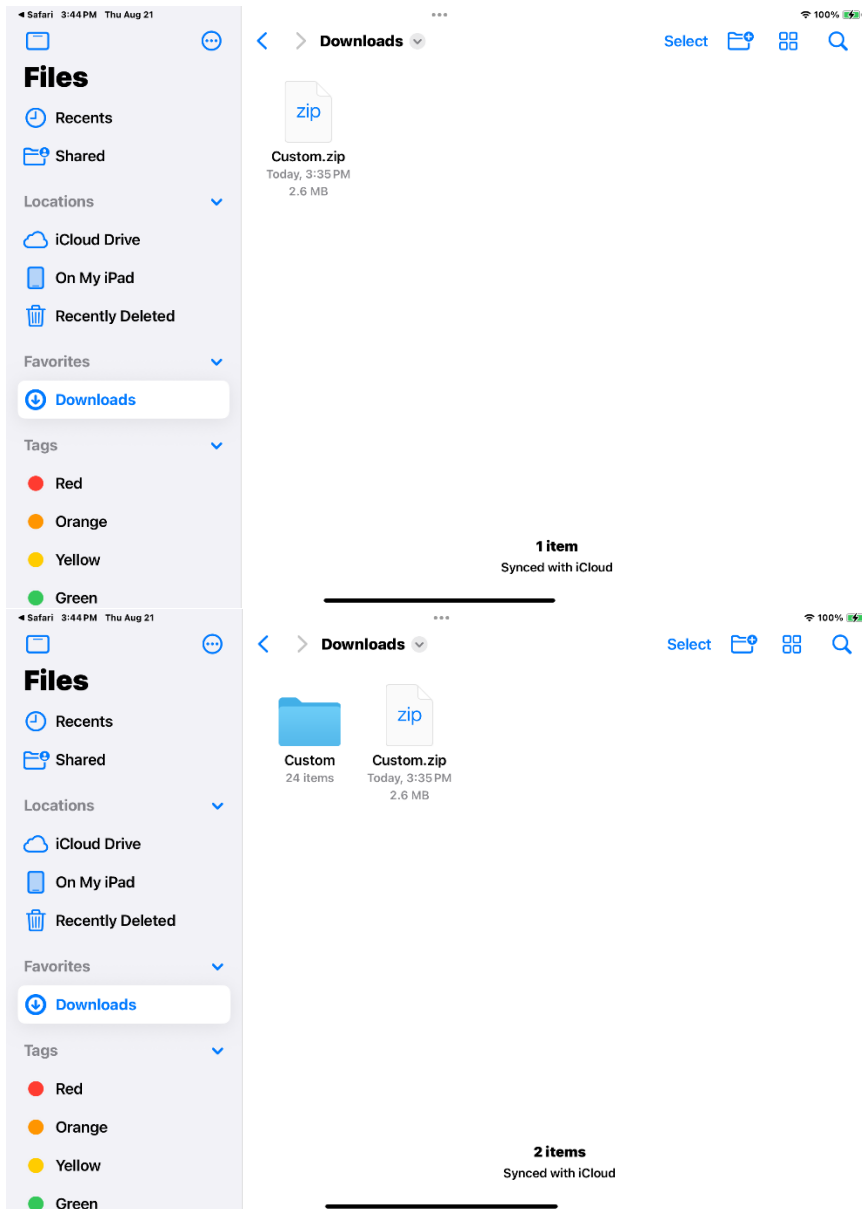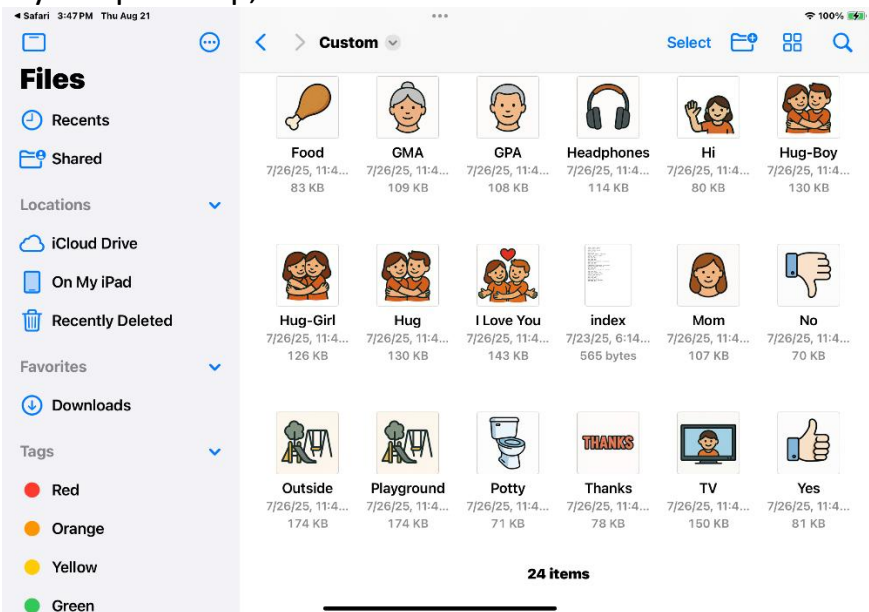
Press and hold on the new folder, select Copy
On the left side, choose On My iPad, Press and hold in the white space, and choose Paste

If you open it up, it should look like:

The index.txt (says index in picture above) is the file you will edit to display your CUSTOM buttons.
The format is Display Name, Image Name, and Audio File.
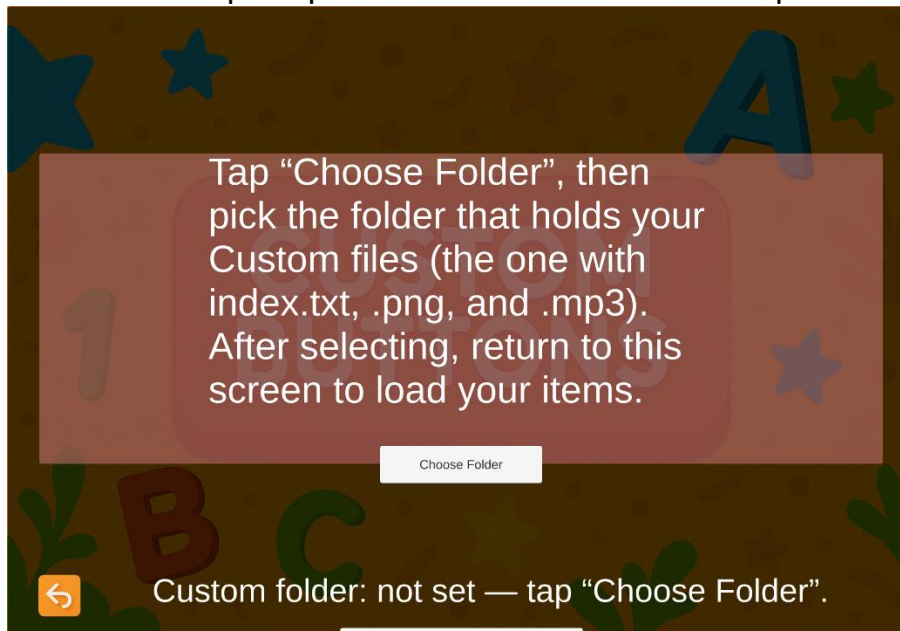There is a backup in the same folder named 1.txt (displayed as 1)

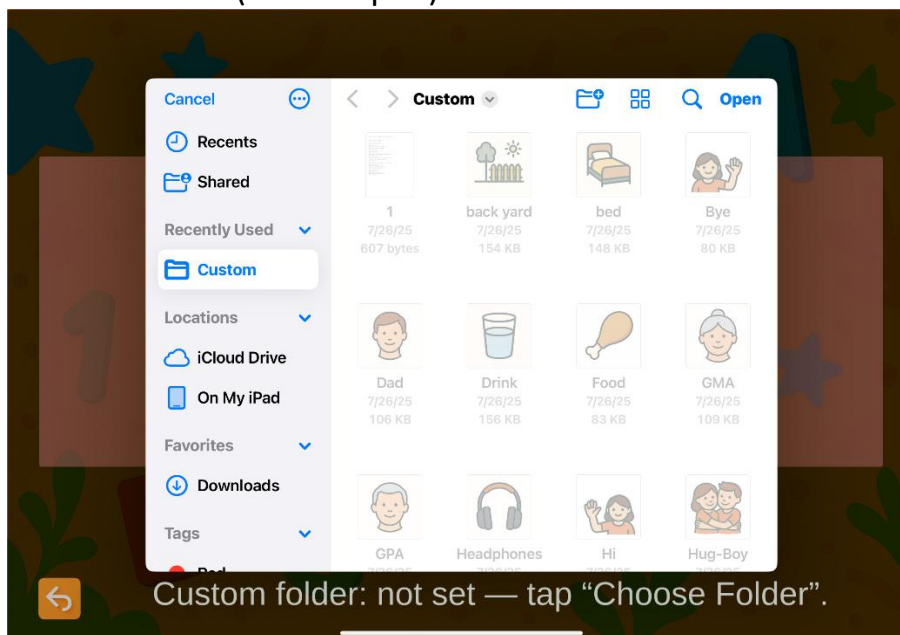Launch the application (NeuralGames),

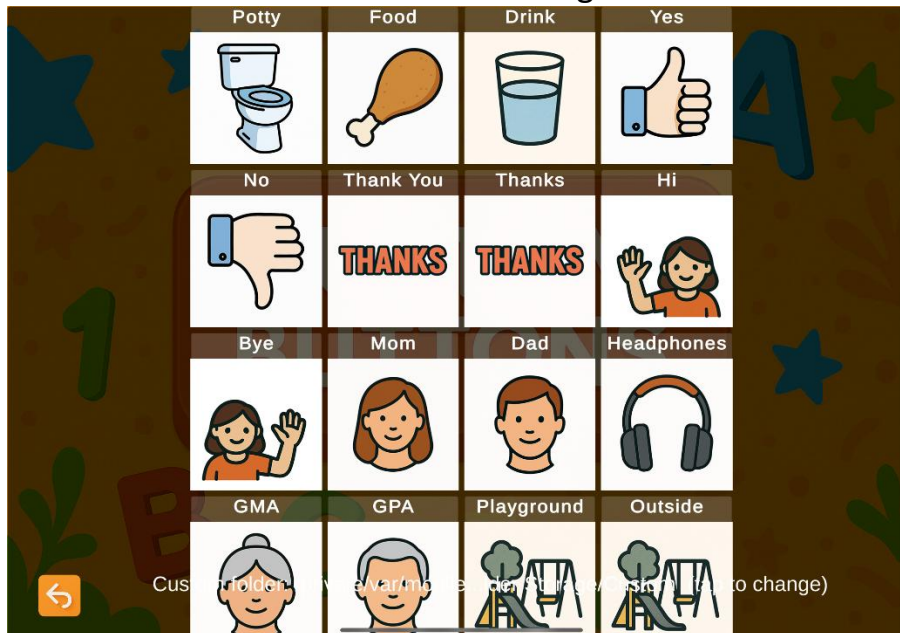Launch Custom talk by choosing the picture or the title below.

You should be prompted with a "Choose Folder" option

Once you select "Choose Folder", you will will select On My IPad, and then the Custom Folder (Select Open)

You will be returned to the tool/game, hit the back button in the button left, and relaunch the Custom choice from the game menu.

You should now see your index layout displayed on the custom Talk Tool.

I have built in that if you don't have the mp3 file in the folder, but it exists in the game it will pull from internal.

However, everything I have in Custom Template does not exist (like the Thanks/Thank You/Outside/I love you, Hug, Hug-Boy, Hug-Girl, Granny, Gran, Nana, Nanny, Mum, Granddad).
So if you don't intend to put audio files in, clean those out of index.txt.

That's all folks! Contact me if you have question – neuralgames@adeup.com