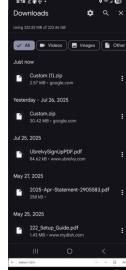
Download from the site (should be listed on the instructions page) – -CUSTOM is the file you want to download; if I didn't supply a direct link.

Custom.zip : Recommendation in the control of the c

Go to your downloads folder and open your file – -CUSTOM will be the file you are looking for



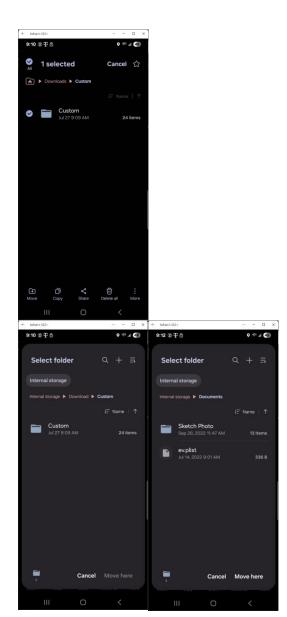
 $\label{thm:eq:highlight} \mbox{Highlight the Custom folder, and choose EXTRACT.}$

Leave it that name

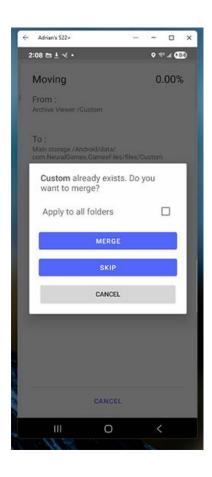


Select (press and hold) the Custom folder you see. Then do 'move' Go ahead and select MOVE.

Select, Internal storage, at the top, Choose Documents, select Move Here at the bottom.

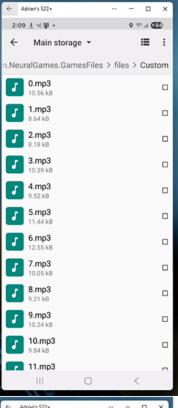


If you already have existing files, you'll be prompted to over write them. This will overwrite any voices you already saved to this location... totally up to you how you handle that.



If you go into Custom, you'll see all your downloaded mp3s, each one represents a file that the game utilizes, the entire game will run these files instead of the hardcoded files.

Once that's complete, you can go launch the game.





Enjoy.

